

Sparsity Promoting LMS for Adaptive Feedback Cancellation

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Problem of Acoustic Feedback

- Arises from a portion of the output sound at the receiver feeding back to the microphone and getting reinforced by the hearing aid.
- Results in annoying howling and whistling sounds which could become increasingly louder.
- Limits the maximum gain that a hearing aid device can provide.

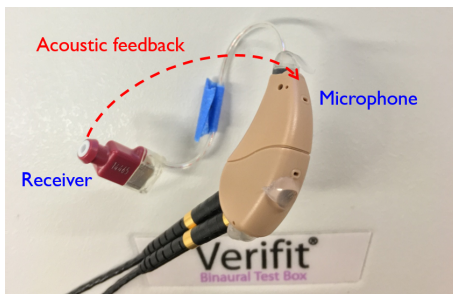


Figure: Illustration of acoustic feedback in the hearing aid.

Solution: Adaptive Feedback Cancellation (AFC)

- Framework: Prediction-Error-Method (PEM) based AFC [Spriet et al., 2008].

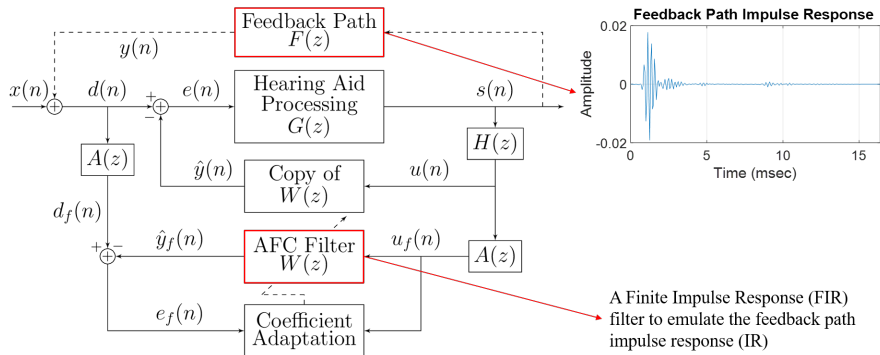


Figure: Block diagram of the AFC framework.

- In the coefficient adaptation stage, the **Least Mean Square (LMS)** algorithms are the most widely used adaptive filtering techniques in AFC.
- Advantages:
 1. computational simplicity
 2. stability
- Drawbacks:
 1. biased estimation
 2. slow convergence speed
 - Several methods have been proposed to overcome these downsides. However, few of them exploit the structural characteristics of feedback path IRs.

Coefficient Adaptation: The Baseline Algorithm

The (Modified) Normalized LMS (NLMS) [Greenberg, 1998]

Update rule:

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \mu(n)\mathbf{u}_f(n)e_f(n). \quad (1)$$

Power-normalized step size:

$$\mu(n) = \frac{\mu}{L\hat{\sigma}^2(n) + \epsilon}. \quad (2)$$

Power estimation:

$$\hat{\sigma}^2(n) = \rho\hat{\sigma}^2(n-1) + (1-\rho)(u_f^2(n) + e_f^2(n)). \quad (3)$$

- $\mathbf{w}(n) = [w_0(n), w_1(n), \dots, w_{L-1}(n)]^T$: the estimated AFC filter at time n
- $\mathbf{u}_f(n) = [u_f(n), u_f(n-1), \dots, u_f(n-L+1)]^T$
- $e_f(n) = d_f(n) - \mathbf{w}^T(n)\mathbf{u}_f(n)$
- $\mu > 0$: the step size parameter
- ϵ : a small positive constant to prevent division by zero
- $0 < \rho \leq 1$: the forgetting factor

Improving Convergence Speed. How?

- Well-known fact: the trade-off between fast convergence and low steady-state error, controlled by the adaptation step size parameter.
 - $\mu \uparrow$: faster convergence , higher error
 - $\mu \downarrow$: slower convergence, lower error
- Combination of two adaptive filters with different step size parameters [Schepker et al., 2016] can improve the convergence rate without increasing the error. However, computational complexity could double.
- Goal: With only one single adaptive filter, to speed up convergence by taking advantage of the feedback path structure.

Sparse Structure of the Feedback Path

- Observe: Typical feedback path IRs are temporally (quasi-) **sparse**.

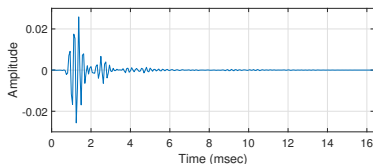
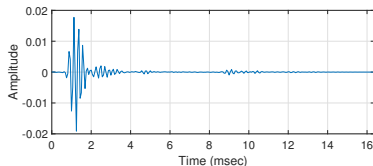


Figure: Examples of measured acoustic feedback paths.

- **Proportionate adaptation** to take advantage of the sparsity:
 - The family of the Proportionate NLMS (PNLMS) algorithms
 - **Sparsity promoting LMS (SLMS)** [Proposed]

Proportionate Adaptation

- The main idea:
 - Each tap of the AFC filter gets updated independently using a different step size.
 - The step size is proportional to the magnitude of the tap itself.
 - In each iteration, the step sizes are redistributed according to the magnitude of coefficients of the current AFC filter.

Proportionate Matrix (or Step Size Control Matrix)

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \mu(n)\mathbf{P}(n)\mathbf{u}_f(n)e_f(n). \quad (4)$$

- $\mathbf{P}(n) = \text{diag}\{p_0(n), p_1(n), \dots, p_{L-1}(n)\}$ is an L -by- L diagonal matrix for assigning different weights to different taps, where $p_l(n)$ is a function of the current $w_l(n)$.
- Existing approaches: PNLMS-type algorithms – Different ways of computing $p_l(n)$.

PNLMS-Type Algorithms

PNLMS [Duttweiler, 2000]

$$p_l(n) = \frac{|w_l(n)|}{\frac{1}{L} ||\mathbf{w}(n)||_1}, \quad (5)$$

where

$$||\mathbf{w}(n)||_1 = \sum_{i=0}^{L-1} |w_i(n)|. \quad (6)$$

Note: Some additional minor operations are needed to provide a mechanism for preventing the algorithm from getting stuck at zero. For simplicity the equations are now shown here.

Improved PNLMS (IPNLMS) [Benesty and Gay, 2002]

$$p_l(n) = \frac{1 - \alpha}{2} + (1 + \alpha) \frac{|w_l(n)|}{\frac{2}{L} ||\mathbf{w}(n)||_1}, \quad (7)$$

where α is a constant between $[-1, 1]$ for different degrees of sparsity.

IPNLMS- l_0 [Paleologu et al., 2010]

$$p_l(n) = \frac{1 - \alpha}{L} + (1 + \alpha) \frac{1 - e^{-\beta|w_l(n)|}}{\frac{2}{L} \|\mathbf{w}\|_0}, \quad (8)$$

since

$$\|\mathbf{w}\|_0 \approx \sum_{i=0}^{L-1} [1 - e^{-\beta|w_i(n)|}], \quad (9)$$

where $\alpha \in [-1, 1]$ and β is a non-negative constant. A sparser system would prefer a smaller β .

- All of the above are ad hoc and not derived from minimizing any underlying objective functions.
- No algorithms for other choices of ℓ_p norm (e.g., $p = 0.8, 1.5$).

Proposed Algorithm: SLMS

- Ordinary LMS:

$$\min_{\mathbf{w}} J(\mathbf{w}) = E [|e_f(n)|^2] . \quad (10)$$

- Adding the penalty term to incorporate sparsity:

$$\min_{\mathbf{w}} J(\mathbf{w}) = E [|e_f(n)|^2] + \gamma \|\mathbf{w}\|_p^p , \quad (11)$$

where the ℓ_p norm diversity measure:

$$\|\mathbf{w}\|_p^p = \sum_{l=0}^{L-1} |w_l|^p, \quad p \in (0, 2] \quad (12)$$

is added with a regularization parameter $\gamma > 0$ to promote sparsity in the solution $\mathbf{w}$.

Proposed Algorithm: SLMS (Cont'd)

- Optimization tools:

1. Gradient of the ℓ_p norm w.r.t. $\mathbf{w}$:

$$\nabla_{\mathbf{w}} \|\mathbf{w}\|_p^p = p \Pi(\mathbf{w}) \mathbf{w}, \quad (13)$$

where $\Pi(\mathbf{w}) = \text{diag}(|w_l|^{p-2})$.

2. Affine scaling transformation:

$$\mathbf{q}(\mathbf{w}) \triangleq \Pi^{\frac{1}{2}}(\mathbf{w}(n)) \mathbf{w}. \quad (14)$$

- It belongs to the family of interior-point methods.
- Can be viewed as a mechanism to transform the original optimization problem into an equivalent one in which the current point is favorably positioned at the center of the feasible region.
- It leads to algorithms that can support larger learning steps along the search direction, and the overall adaptation can be sped up.

Proposed Algorithm: SLMS (Cont'd)

- The use of the affine scaling transformation is the key part in deriving the SLMS. Reasons are:
 1. It makes our algorithm fundamentally different from the ones obtained by directly performing optimization in the original coefficient domain, e.g., the Zero-Attracting LMS (ZA-LMS) like algorithms [Chen et al., 2009, Taheri and Vorobyov, 2011]:
 - $\gamma > 0$ to enforce sparse solutions, at the expense of introducing bias.
 - If $\gamma = 0$, they reduce to the ordinary LMS.
 2. In our algorithm, the impact of the ℓ_p norm term on the optimal solution is removed by setting $\gamma = 0$ for the resulting algorithm.
 - It converges to the same place as the ordinary LMS; i.e., no additional bias is introduced.
 - However, it still benefits from sparsity due to the presence of the proportionate matrix.
- The algorithm does not enforce, but takes advantage of sparsity if it exists in the structure. Thus the name: “Sparsity promoting LMS (SLMS).”

SLMS [Proposed]

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \mu(n)\mathbf{P}(n)\mathbf{u}_f(n)e_f(n), \quad (15)$$

where

$$p_l(n) = \frac{|w_l(n)|^{2-p}}{\frac{1}{L} \sum_{i=0}^{L-1} |w_i(n)|^{2-p}}, \quad (16)$$

- γ is not present in the algorithm.
- p is responsible for fitting different degrees of sparsity.
 - $p = 1$ approximates the PNLMS (highly proportionate: sparse).
 - $p = 2$ recovers the NLMS (non-proportionate: dispersive).

Experimental Setup

- Computer simulations in MATLAB at a sampling rate of 16 kHz.
- The HA processing $G(z) = gz^{-d}$ with $g = 20$ and d corresponding to a delay of 8 ms.
- The feedback path IRs were measured using a behind-the-ear HA with open fitting on a dummy head and truncated to a length of 263 sample (≈ 16.5 msec).
- The AFC filter length was $L = 100$ (6.25 msec) to cover the significant part of the feedback IRs.
- Metrics:
 1. Hearing-Aid Speech Quality Index (HASQI) [Kates and Arehart, 2014]
 2. normalized misalignment
 3. Added Stable Gain (ASG) [Kates, 2001]

Experiment I: Effect of p on Convergence

- Input: A speech-shaped noise sequence.
- System IRs with different sparsity levels:

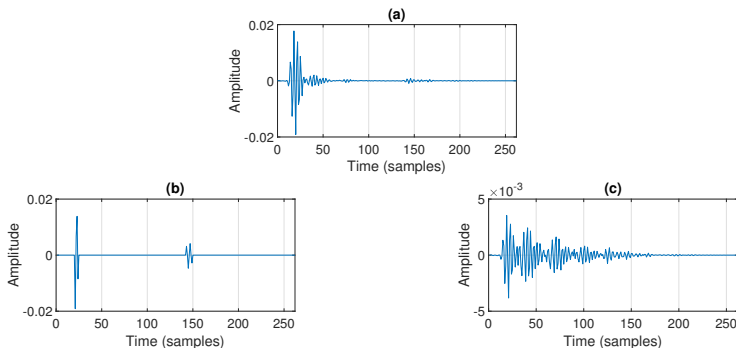


Figure: (a) a measured acoustic feedback path, (b) an artificial sparse system, (c) an artificial dispersive system.

Experiment I: Effect of p on Convergence (Cont'd)

- The resulting misalignment curves:

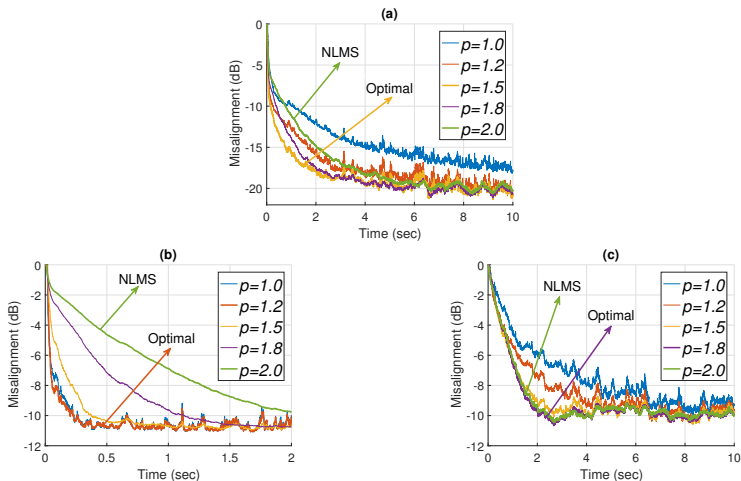


Figure: The (a) feedback path, (b) sparse, and (c) dispersive IRs.

Experiment II: Sensitivity of p

- Input: 25 male and 25 female speech files from TIMIT dataset.
- Measured acoustic feedback path IRs of 3 different scenarios:

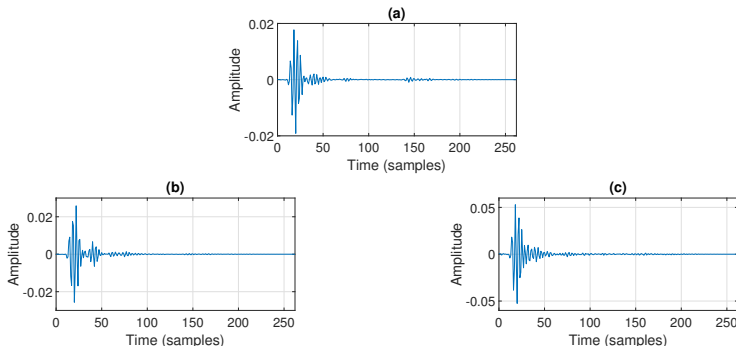


Figure: (a) f_1 : no obstruction, (b) f_2 : with a cellphone close to the ear, and (c) f_3 : with a cellphone right on the ear.

Simulation Result II: Sensitivity of p (cont'd)

- The obtained average HASQI scores over the 50 test files:

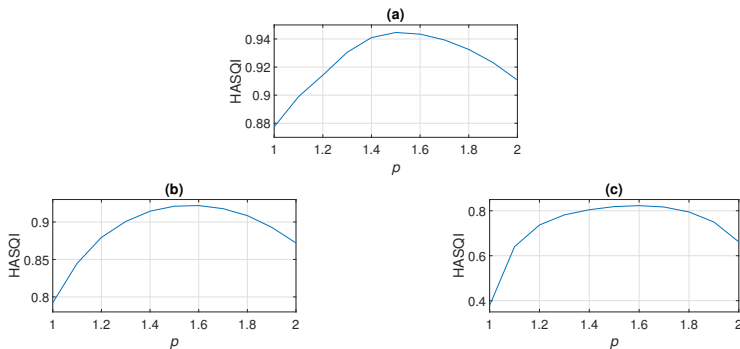


Figure: Effect of p on speech quality of SLMS for (a) f_1 , (b) f_2 , and (c) f_3 .

- p is optimal around 1.5, corresponding to the previous result.
- p is not sensitive around its optimal value.

Experiment III: Comparison with Other Algorithms

- Input: A speech-shaped noise sequence.
- The feedback path changed from f_1 to f_2 then f_3 at 1/3 and 2/3 of the input sequence, respectively.

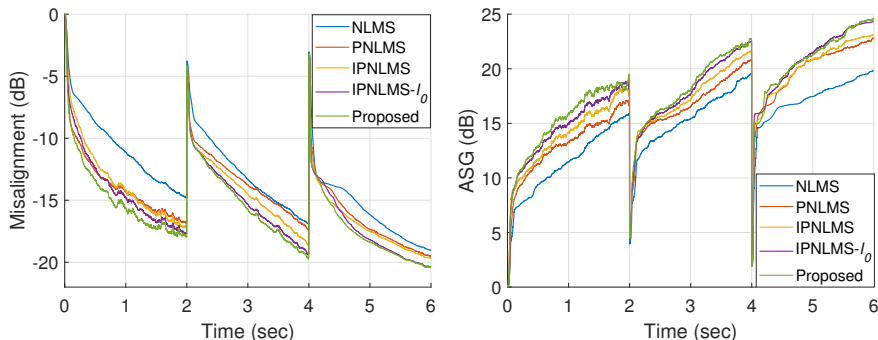


Figure: Misalignment and ASG Comparison.

Experiment IV: Quality Comparison

- Input: 25 male and 25 female speech files from TIMIT dataset.
- Obtain the average HASQI scores over the 50 test files:

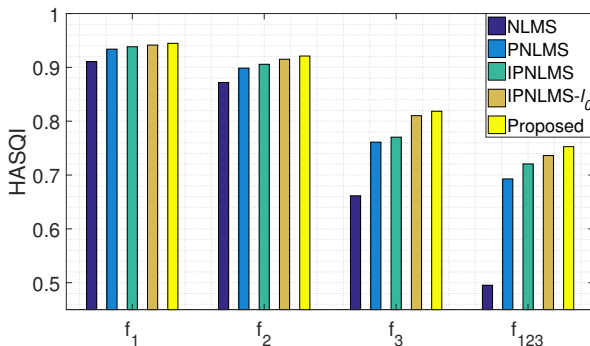


Figure: Quality comparison: The first 3 cases were fixed environments with f_1 , f_2 , and f_3 . The last case f_{123} was the feedback path changing from f_1 to f_2 then f_3 at 1/3 and 2/3 of the input sequence, respectively.

- Typical acoustic feedback paths have sparse structure. We use proportionate adaptation to take advantage of it.
- SLMS: a proportionate-type LMS derived by formally minimizing an objective function with the ℓ_p norm diversity measure. p is not sensitive near its optimal value.
- Compared to the baseline NLMS, the SLMS can provide about 0.25 HASQI and 5 dB ASG improvements.
- SLMS outperforms other proportionate-type algorithms in terms of speech quality, misalignment, and ASG.

Thank You!
Questions?

Backup Slides

Techniques for Reducing the Bias

- Several methods have been proposed to address the bias issue. The main idea is to decorrelate the signals before they are used to compute the gradient for adaptation.
 1. Filtered-X LMS (FXLMS) [Hellgren, 2002, Chi et al., 2003]
 2. Prediction-Error-Method (PEM) based AFC [Spriet et al., 2008]
 3. insertion of probe noise [Guo et al., 2012a]
 4. phase modulation [Guo et al., 2012b]
 5. PEM with frequency shifting [Strasser and Puder, 2015]
 6. dual-microphone approach [Nakagawa et al., 2012]

Proposed Algorithm: SLMS

SLMS [Proposed]

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \mu(n)\mathbf{P}(n)\mathbf{u}_f(n)e_f(n), \quad (17)$$

with

$$p_l(n) = \frac{r_l(n)}{\frac{1}{L} \sum_{i=0}^{L-1} r_i(n)}, \quad (18)$$

where

$$r_l(n) = ||w_l(n)| + c|^{2-p}. \quad (19)$$

- $c > 0$ is a small constant to prevent from getting stuck once $w_l(n)$ becomes zero.

- HASQI [Kates and Arehart, 2014]
 1. Compares the time-frequency envelope modulation, temporal fine structure, and long-term spectra.
 2. Measure the distortion between the feedback-compensated signal $e(n)$ and desired input $x(n)$
 3. The HASQI score ranges from 0 to 1, where the higher the score, the better the quality (less distortion).

- Normalized misalignment:

$$\text{Misalignment} = 10\log_{10} \frac{\int_0^\pi |F(e^{j\omega}) - \hat{F}(e^{j\omega})|^2 d\omega}{\int_0^\pi |F(e^{j\omega})|^2 d\omega}, \quad (20)$$

where $F(e^{j\omega})$ and $\hat{F}(e^{j\omega})$ are the frequency responses of the measured and estimated feedback IRs, respectively.

- ASG [Kates, 2001]:

$$\begin{aligned} \text{ASG} = & 20\log_{10} \left(\min_{\omega} \frac{1}{|F(e^{j\omega}) - \hat{F}(e^{j\omega})|} \right) \\ & - 20\log_{10} \left(\min_{\omega} \frac{1}{|F(e^{j\omega})|} \right). \end{aligned} \quad (21)$$

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